

2017 Leader's Guide



Quail Hill Scout Reservation
June 4, 2017

Trail of the Pioneers Leader's Guide

Trail of the Pioneers is a fantastic Cub Scout event that your Scouts will be sure to enjoy! The event will be held:

June 4, 2017

Quail Hill Scout Reservation

9 a.m. start – up to 5 wagons out every 15 minutes

Cost: \$10 per scout

Please note that due to limited parking availability, units are requested to carpool.

Each den must bring a wagon. Please see details below for wagon construction information. A wagon must consist of a team of 4-8 Tigers, Wolves, Bears, or Webelos. Wagons will compete against other wagons in the same rank. Equipment needed for the event must be assembled before the event.

Please sign in at least 15 minutes before your scheduled start time at the starting point near Lass Lodge.

Each Scout must bring a bag lunch.

Online registration is available at www.tentaroo.com/monmouth.

Pick your start time when registering

Wagon Construction



One covered wagon in which to carry equipment is required. Wagon should be constructed from a child's wagon of any type. It should be approximately 3 feet long and 18 inches wide.

Vertical hoop staves should be firmly attached to the wagon and covered with fabric that is tied in place with string.

Required Equipment

Equipment to be held in the wagon:

- ~::~ 2 buckets (3 gallon each) – 1 filled with kindling and 1 filled with water
- ~::~ 1 Tennis ball per Scout
- ~::~ 1 Aluminum pie plate for each den
- ~::~ 1 – 10 foot rope attached to the wagon for pulling
- ~::~ 1 neckerchief per Scout
- ~::~ 2 Frisbees per den
- ~::~ 1 towel per den
- ~::~ 4 tablespoons per den
- ~::~ 1 hammer and 2 nails per den
- ~::~ 1 sock(without holes) per den
- ~::~ 1 clothes line rope(approximately 40 yards) per den

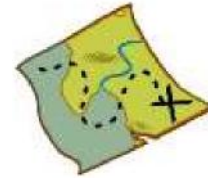
Equipment to be held by an adult:

- ~::~ 1 Cub Scout knife
- ~::~ 1 box or pack of matches

Contact

If you have any questions, please contact the event committee at top.monmouth@gmail.com or Robert Buob at (732) 851-8234.

Trail of the Pioneers Stations



Land in the New Country – This station has three scoring categories

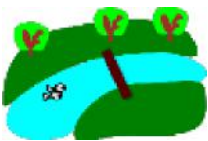
Registration – record entrants and receive a scorecard

1. Uniform inspection
 - a. Scouts should be in class A uniform
 - b. maximum points = 10
2. Equipment inspection
 - a. must have all equipment detailed in the Leader's Guide/Flyer
 - b. Maximum points = 10
3. Wagon Decoration
 - a. Is the wagon cover decorated? Is there a flag or pennant? Make sure your wagon represents your team. Be creative!
 - b. Maximum Points = 10
4. Den Yell
 - a. Prepare your Wagon Cheer so the judges know who you are!
 - b. This may be worth points later in the event

Build the East: 5 minutes

1. Den must build a building 5 feet tall from cans provided.
2. Your wagon will receive 2 points for each foot of height at the end of 5 minutes or when completed.
3. Judge will subtract 1 point for each building collapse that occurs.
4. Maximum points = 10

Cross the Ohio River: 10 minutes



Wagons must construct a 10 foot long bridge from lumber provided.

1. All wagon members and the wagon must cross the bridge.
2. Two – 10 foot pieces of lumber will be used lengthwise with 3 foot pieces placed across the 10 foot pieces.
3. There will not be enough cross pieces to make all 10' of the bridge at one time.
4. Scouts will need to pass the crosspieces forward from the rear to the front as they cross.
5. Maximum points = 10
 - a. 1 point will be awarded for each foot completed and crossed.
 - b. 1 point will be subtracted for each Scout who falls off and for each fall of the wagon.

The Chicago Fire: Build a fire in 5 minutes or less

1. Scouts will build a fire using the kindling and matches they brought in a grill provided.
2. Fire must burn through a string suspended a foot above the grill.
3. No paper or fuels permitted.
4. Some spare kindling will be available.
5. Extinguish fire - Wagon must put out the fire by:
 - a. Forming a bucket brigade
 - b. Using water that they have carried with them
 - i. Bucket must be 25' from the fire
 - ii. Use the spoons in the wagon to sprinkle water over the fire
6. Fire should be cold to the touch for full points
7. Maximum points = 10



Grub Stake Lottery – 5 minutes maximum

1. Frisbee toss for accuracy
2. Points scored by marked area
3. One Frisbee toss per boy
4. Nearest Frisbee to stake counts and determines driver for **Land Claim Race**
5. Maximum points = 15

Land Claim Race – 15 second maximum



1. Timed race with wagon pulled by **Grub Stake Lottery** winner.
2. 50 yard race with a 15 second maximum
3. Course to be divided into 15 – ten foot segments
4. Maximum points = 15

Foraging for Food – 5 minutes maximum

1. Cubs throw tennis balls at “animals” to kill for food. Please note, no real animals will be used nor will be harmed.
2. Each wagon will have 10 total throws.
3. Each Cub must throw at least one ball.
4. Den can elect who will throw the additional balls.
5. Maximum points = 10

The Great Divide – 5 minutes maximum

1. This is a slalom course of 10 cans through which the wagon must be pulled in a continuous set of “S” curves
2. Cubs will pull the wagon blind folded while the remaining Wagon members shout direction from the finish line.
3. One point will be deducted for each can that is knocked down
4. Maximum points = 10

Lewis and Clark Shelter – 10 minutes maximum

1. Cubs must build a shelter with supplies provided
2. One adult with the knife may assist with this event.
3. Points are scored on construction, materials used and team work
4. Maximum points = 10

The Gold Rush – 10 minutes maximum

1. Den will pan or dig for “gold” nuggets (painted pebbles)
2. 20 nuggets will be buried in the sand and water filled trough.
 - a. 10 are fool’s gold
 - b. 10 are real gold
 - c. Only real gold nuggets count
3. Find all 10 real gold nuggets to receive 10 points
4. Maximum points = 10

At the end of the Trail, please turn in your scorecards for final scoring.